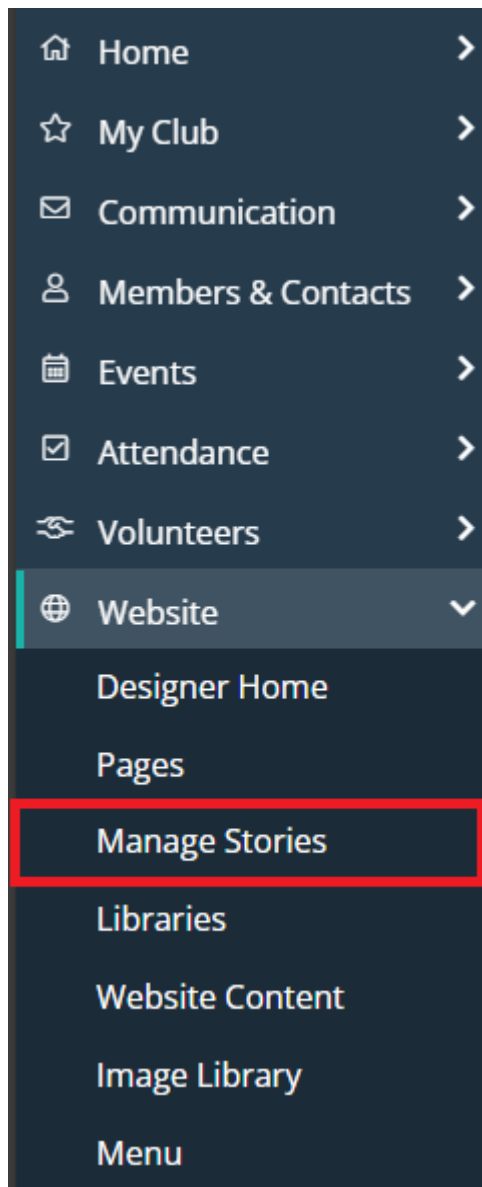


[NOVA] How do I create and edit a story in Nova?

Michael M. - 2025-08-26 - [Website](#)

One of the most fundamental ways to generate content on your website is to create a Story. A ClubRunner Story is very much like a news article. You have a title, a "Story Brief" which can be thought of as the "byline" or summary, and the "Story Content" which is the main content of the story.

1. To begin, log in to your account through your club homepage, then click on **Member Area** on the top right under your club banner. [Alternatively, click here to go directly to the ClubRunner login page.](#)
2. Click **Website** in the left-hand menu navigation, then click **Manage Stories**.



- This will take you to the **Story Library**, where you can find and edit all the stories on the website. Click the orange **Create New Story** button to create a new story. To learn more about the story library please read the article: [How do I use the Story Library in Nova?](#)

Story Library

Click on the Story Library Link below to access all of your stories, or click on one of the other links to access the stories for a specific section of your website or bulletin.

Go to: [Story Library](#) [Stories Widget](#) [Stories List Page](#) [Custom Page Stories](#) [Bulletin Stories](#)

[Published](#) [Drafts](#) [Deleted](#)

Search:

Show entries ☒ All stories ☐ My stories

Title ▼	Author ▼	Date ▼	Show On Story Page ▼	Status ▼	Actions
Fundraiser for Covid Masks		Nov 11, 2020	✓		<input type="button" value="Edit"/> ▼
Young Inventor Eco-Friendly Bricks Come Full Circle		Nov 07, 2020			<input type="button" value="Edit"/> ▼
World Polio Day Continues to Grow		Nov 28, 2016	✓		<input type="button" value="Edit"/> ▼
Rotary Foundation Named World's Outstanding Foundation for 2016		Nov 28, 2016	✓		<input type="button" value="Edit"/> ▼
Growing a Future in Cape Town		Nov 28, 2016	✓		<input type="button" value="Edit"/> ▼
Elect to be Civil		Nov 28, 2016	✓		<input type="button" value="Edit"/> ▼

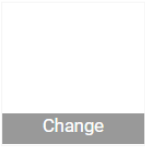



4. You are now on the **Create Story** page. This page allows you to create a story.

- **Copy from an Existing Story** - This allows you to copy a story from the story library.
- **Title** - This field is for the title of your story. This field is required.
- **Permalink** - This is used as a URL link for the story being created. Normally this field is ignored.
- **Author** - This field defines the writer of the story.
- **Date** - This field tells you when the story was written.
- **Display Author** - This allow you to select if you wish to display the author. If the checkbox is unchecked it will not display the author.
- **Display Date** - This allow you to select if you wish to display the date of the story. If the checkbox is unchecked it will not display the author.
- **Display Social Media Share Bar** - This allows you to turn on the Social Media Share Bar. This bar allows a person to share the story on social media, like Facebook, Twitter, and more.
- **Change (Thumbnail)** - This allows you to add a thumbnail image which will display to the left of the story.

Add a New Story

Copy from an Existing Story

Story Settings

Title	<input type="text"/>	Format ?	 Change
Permalink	<input type="text"/>		
Author	<input type="text" value="Type at least 3 letters of name"/>		
Date	<input type="text" value="Dec 14, 2020"/> 		
Social Media	<input type="checkbox"/>		

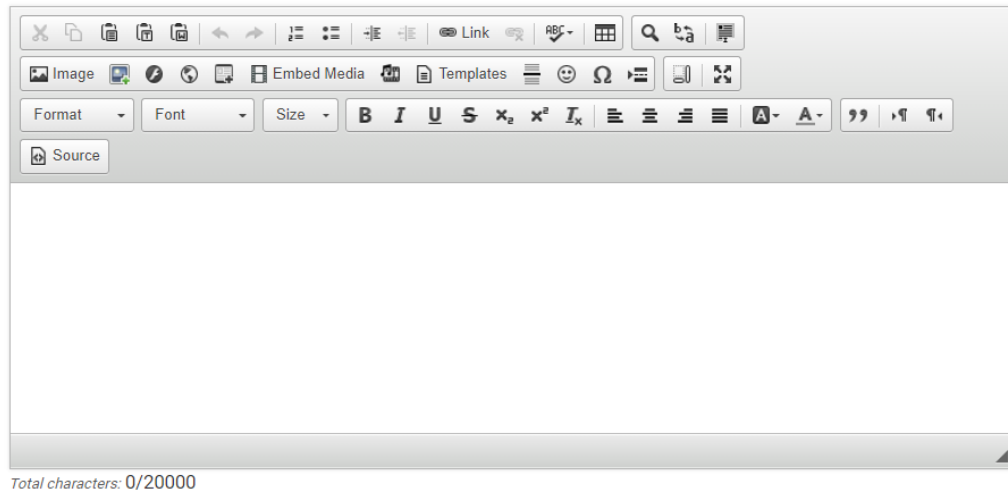
5. There are now two sections: **Story Brief & Story Content**.

- **Story Brief:** If the story is less then two paragraphs and has an image or two you can choose to place all of the content in this area. If your story is longer or has lots of pictures, we recommend placing the first few sentences or the first paragraph of the story in the Story Brief area with an image or two, and add the rest of the content in the next section called **Story Content**.
- **Story Content:** This section is used to display the rest of the story's content if the story was large. If this section has content, then a **Read More...** link will be displayed on the website at the bottom of the story. If a person clicks on the link it takes them to a page which has the story brief and story content displayed. On the bulletin, this section will be displayed under the

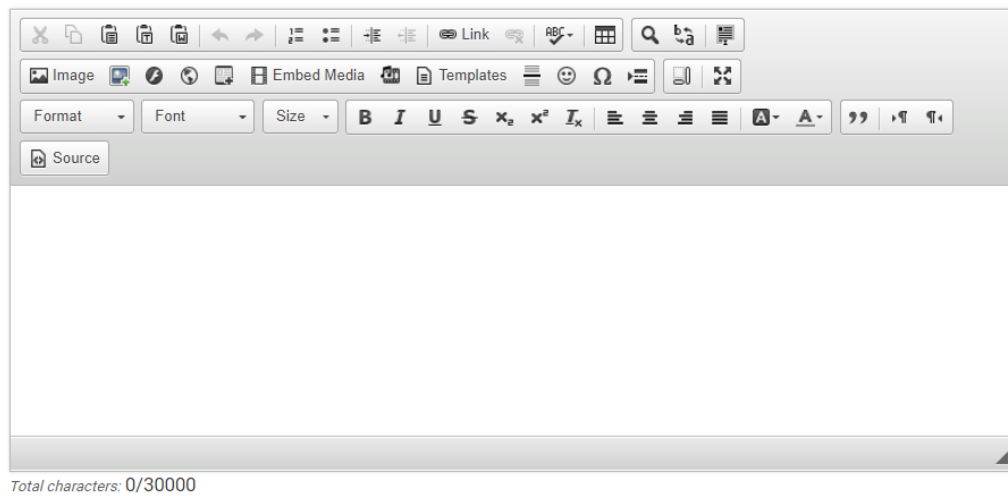
content of the story brief. This area is optional. You do not have to place any content in this section.

In this area there is a tool bar called the **Online Editor**. To learn more about it please read the article titled [Explain The Online Editor/Tool Bar in Stories and Widgets](#).

Story Brief



Story Content



6. The **Online Editor** tool bar is used for story creation and editing.

The **Online Editor** toolbar appears at the top of both the Story Brief and Story Content. The toolbar is a collection of shortcuts to help you with the common tasks of editing a story.

Here are some of the commonly used buttons in the toolbar:



- **Paste:** Regular paste.
- **Paste as Plain Text:** Remove all formatting and images from what you're pasting.

- **Paste from Word:** Use this option to paste from MS Word. At times MS Word includes extra code which could cause display issues with the story. To learn more about this feature please read the article titled: [Why Shouldn't I Paste from Word?](#)
- **Add a Link:** Link externally to another website or link internally to the many elements found in ClubRunner (another story, an event, a photo gallery, etc).
- **Insert image from Image Library:** This accesses the ClubRunner Image gallery, where you will find images that have already been uploaded or you could upload.
- **Insert image from your computer:** Click this button to access your computer's folders right away, to upload a new image to ClubRunner and place it in the Story.
- **Embed Media:** This button allows you to embed all sorts of media, like [YouTube Videos](#).
- **Source:** Every story in ClubRunner is actually an HTML page. Click this button to reveal or hide the HTML/source code behind the page.
- **Maximize/Unmaximize the window:** If you are planning on writing a longer story, this maximizes the story window to allow nearly full screen editing.

Note: To learn more about the online editor please read the article titled [Online Editor/Tool Bar](#).

7. **Blog.** This allows you to enable comments on stories. Only members can post comments.

If you enabled comments a new check mark box will appear called **Close Comments**. This locks the comments so no new comments can be added.

Tags - You can enter tags in the story so it can be searched easier. After you type in the tag, hit **enter** to save it. To enter in more than one tag, hit enter after each tag you enter.

Blog

Comments ☐ Enable Comments ?

Tags ?

Cancel

Save Changes as Draft

Save and Publish

8. Once you are done there are a few options located at the bottom right of the page.

- **Save and Publish** - This will save and publish the story and take you to step 10.
- **Save Changes as Draft** - This will save the story as a draft so you would be able to complete it later. The story will not appear on the website or bulletin until it gets published. The draft of the story can be found in the Drafts tab in the Story Library.
- **Cancel** - This will exit out the story without saving it.

Blog

Comments ☐ Enable Comments ?

Tags ?

Cancel

Save Changes as Draft

Save and Publish

9. After you click **Save and Publish** a box will appear asking where you would like the story to be displayed.

- **Display on Home Pages Stories widget** - This will place the story at the top of your stories widget on your home page.
- **Display on Story List Page** - This will play the story at the top of the stories built in page.
- **Display in Bulletins** - You can choose which active bulletin you would like this story to be displayed in.

10. Click **Confirm** to save the choice.

Publish Story



Please select where you want this story to appear once published.

☒ Display on Home Page Stories widget

☒ Display on Story List Page

☐ Display in Bulletins:

☐ Invitation to Join Rotary (Jun 13, 2017)

Cancel

Confirm

11. The story will now display where you selected it to be displayed.